

**Kindly amend the specification as follows:**

On page 5, line 13, kindly delete the word "size," and replace it with --size. For example, the X units, which represent horizontal spacing in this illustration, may be defined to be one pixel, several pixels, a portion of a character position, a full character position or even several character positions. Similarly, the Y units, which represent the vertical spacing in this illustration, may be defined as--.

On page 5, line 14, kindly delete the word "characters." and replace it with --character positions.--.

On page 5, line 14, kindly delete the word "width" and replace it with --position--.

On page 5, line 15, kindly delete the word "height" and replace it with --position--.

All of the above changes are reflected in the paragraph below:

Fig. 2 shows an example starting position for display window *b* (e.g. at power up). The bottom of window *b* is X units from left edge of CRT screen *a*, and Y units from the bottom of CRT screen *a*. Units X and Y may be of any appropriate size. For example, the X units, which represent horizontal spacing in this illustration, may be defined to be one pixel, several pixels, a portion of a character position, a full character position or even several character positions. Similarly, the Y units, which represent the vertical spacing in this illustration, may be defined as ranging from one pixel up to several character positions. In this example, units X are one full character position width in the horizontal direction, and units Y are one-half a character position height in the vertical direction.